



## PRE-CAMP CALENDAR

The following is a list of important dates and events to remember. Due to the ongoing nature of enrollment into Rugged Adventurers, participants who register after the payment schedule has begun are responsible for the balance of the fees due up to that point within 2 weeks of initial registration. The payment schedule then proceeds as specified. All fees must be paid 16 days prior to arrival at Camp Emerald Bay.

- **Upon Registration** - Payment of \$200 per reserved participant is due. If payment is not received by Jan. 30th your reservation may be cancelled. From this point on payments are non-refundable: as such, ensure all campers are committed to going. Adding additional Scouts can only be done via mail, Fax or e-mail to the Council office (include your Unit information & registration number, see cover for contact information). Priority will go to Youth. If space becomes available the camping department will notify the primary contact.
- **Jan 30th** - Unit Committee or individuals make transportation plans to and from the Boat Terminal.
- **Mar 1st** - A statement/invoice for March is emailed. Begin collecting March installment from participants.
- **Mar 19th** - Payment of \$200 per reserved camper with one Unit check payable to WLACC-BSA is due.
- **April 15th** - Ensure that each participant and adult leader has made arrangements for a physical examination if necessary. Please remember, this program requires an annual, Class 3 physical. Register all participants online at [bsa-la.org](http://bsa-la.org). in the appropriate section of Event Net. Continue Camp Bank (Balance of fees are due at Western Los Angeles County Council 16 days prior to departure.)
- **30 Days Prior to Departure:** An email reminder will be sent for your final payment. Balance of fees due to Western Los Angeles County Council, Van Nuys, at least 16 days prior to camp. After this date any remaining balance will be subject to a 10% late fee. Please make parents aware of this deadline.
  - All physical examinations completed.
  - Medical Forms (alphabetized) to be brought to camp. Many Doctors check these during the boat ride in order to save time at camp. Please have them available at that time.
  - Unit Committees/ individuals finalize transportation needed to and from the Catalina Express San Pedro Terminal.
- **A Few Days Before Camp**
  - Hold a personal pack and gear inspection and uniform inspection. Each participant must be able to carry his own gear at least 1/2 mile. Please no external frame back packs or bags larger than 14" X 36".
  - Make a final check on transportation to and from San Pedro.
  - Ensure all preparation work has been completed.
- **On Arrival At Camp**
  - Medical & Permission Forms with ALL applicable signatures completed. Forms should be in alphabetical order.
  - Updated Online Unit Roster with actual attendees, both youth and adult.



### **Health Forms**

All campers must provide completed Personal Health Record & Medical Evaluation: A Class 1 (Health Record) & Class 3 (Medical Evaluation) are required for all participants. Please note - A Youth Permission Form is inserted into the Personal Health and Medical History with important signatures. It includes permission to treat minors & permission to use firearms. A school sports physical is not acceptable. The Class 1 Personal Health and Medical History section of the medical form must be filled out by all campers (adult and youth) no more than 6 months prior to coming to camp.

Christian Science faith members must have a written statement from a licensed health care practitioner attesting to their health and must complete a request for religious exemption from medical care and treatment form, available from the Council Camping Office on request.

**Local Tour Permit Application:** All units are required to file this application with their local Council before coming to camp. A National Tour Permit is required for troops traveling over 500 miles to reach camp. Check with your Council for more details.

**Unit Insurance:** All units are required to provide information on their unit year-round Accident and Sickness Policy carrier name, policy number and expiration, unless their insurance is carried by their Council. Bring a claim form with you to camp.

**Registration:** All participants must be members of the Boy Scouts of America or Learning for Life. Unregistered family members, Cub Scouts, spouses and siblings are not permitted to attend.

### ***Special Note for the Field Sports Range***

**Consent To Use Firearms:** There is one component of our program that may bring participants to our field sports area. California Laws require that we MUST have the parent's consent for minors to use our Rifle Range. If a parent does not wish to give consent, please write the words: "NO Permission" across the face of the Parental Consent form. This is found on the medical form insert.

### ***Policies & Procedures on the Waterfront***

**Safe Aquatics Program:** Safety is our number one priority at the camp. In accordance with National Boy Scouts aquatics policy, all camps utilize the 8 point Safe Swim Defense and 9 point Safety Afloat plans. All High Adventure programs follow this plan. Swimming Ability Test: Participants are given a swimming ability test on Sunday. This rates ability as learner, intermediate or swimmer. All Rugged Adventurers must qualify as a swimmer. Rugged SCUBA and Rugged "O" participants must complete an advanced swim test that is roughly twice the length of the swimmer test.

- Learner: Not yet able to swim.
- Intermediate: Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.
- Swimmer: Enter the water as above. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breast stroke, trudgeon, or crawl (doggy paddle is not acceptable); then swim 25 yards using a resting back stroke. The 100 yards must be swam continuously and include at least one sharp turn. After completing the swim, rest by floating.